Close to 20

Ways to Simplify:

Play Close to 10
Add 2 #'s instead of 3
Use cubes instead of chips- put cubes in stacks of 10 for quicker counting
Eliminate "score" at first
Play in teams

Ways to Challenge:

Add or subtract #'s
Add 4 #'s instead of 3
Use Wild Cards
Wild Cards=mulitples of 5
Play Close to 25 or Close to 50
Wild Cards=odd #'s only

Collect \$1

Ways to Simplify:

Collect .25
Play with a partner use only 1 # cube/dice

Ways to Challenge:

or \$2	
(nickels, dimes)	
(nickels, dim	ies, etc.)
est # of coins on	every turn
"I need	more to get to \$1."
ithout going over	ſ
	(nickels, dimes) (nickels, dimes) (nickels, dimes) (est # of coins on the coins)

Capture 5

Ways to Simplify:

Use a 50 chart

Start using only 1 change card Capture 3 (use 8 counters)

Take off the 12 counters- Just maneuver through the chart using cards. Recieve marker for each correct equation.

Use more change cards

Use more pieces to capture (ex. 20 instead of 12)

Ways to Challenge:

Must use 3 change cards each turn
Use 2 colors of markers (6 of each) and capture partner's markers
Use a 200 board